**SURF Meeting Minutes**

**Time and Date:** 10:00 – 10:10 Monday, 09 November 2021

**Venue: Office**

**Members:** Yue Li (YL), Xingbo Wei (XW)

# Preparations

1. Interaction:
   1. RayCursor: when the ray touch a object, the intersection point will appear a small ball let user know which objection is selected.
2. Four question types can be imported into the questionnaire toolkit.
3. Imported questionnaire into Oculus with no bug. But the CSV file has some problems, I will fix it in this week.

# Discussions

**Xingbo**

* XW think the TXT style should have a document for user who use this toolkit first time. Let user know how to write the correct txt file.
* YL asks XW should implement the interaction way in Oculus this week. For example, the left hands control page swipes the right hands control the question selected.

# Actions

1. Writing the tutorial document for user.
2. Searching the interaction way and implement it in toolkit.
3. Paper reading.
4. Learning interaction ways from YL provides website.

# Next meeting

9:30 – 11:00am, Monday, 33 Nov 2021

**V8.0**

Minutes taker: Xingbo Wei

Date: 15 November 2021

## For approval

Yue Li